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MONITORING TOOLS FOR

Performance assessment

Is a critical component of athlete preparation.

When implemented correctly, assessment of an athlete's physical capacities can provide important information such as identification of strengths and weaknesses, response to training programmes, return to play and ongoing monitoring.



PRINCIPLES OF TESTING



VALIDITY



RELIABILITY



STANDARDIZATION



PRACTICALITY

EVALUATION OF TEST QUALITY: VALIDITY



CONSTRUCT VALIDITY (THE TEST ACTUALLY
MEASURES WHAT IT WAS DESIGNED TO
MEASURE)

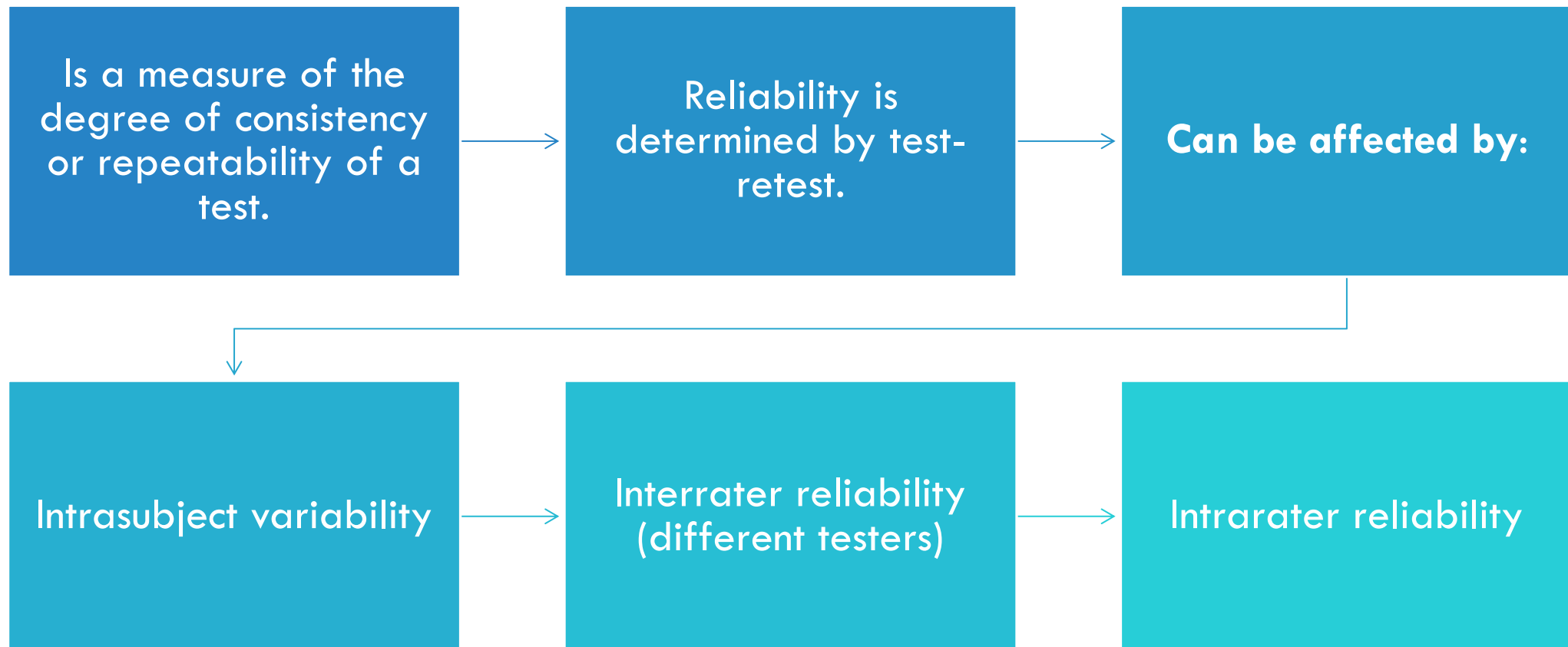


FACE VALIDITY (IS THE APPEARANCE TO THE
ATHLETE AND OTHER CASUAL OBSERVERS.
MIGHT INFLUENCE HOW THE ATHLETE
RESPONDS TO THE TEST)



CONTENT VALIDITY (THE TEST COVERS ALL
RELEVANT COMPONENT ABILITIES OF THE
SPORT IN A PROPORTIONATE MANNER)

EVALUATION OF TEST QUALITY: RELIABILITY



STANDARDIZATION

A standardized test is designed so that the questions which are asked, the conditions in which the test is taken, the way in which the test is marked and the interpretations of the test results are the same for all subjects who perform the test.

PRACTICALITY



The test is simple to design, easy to administer and easy to score.



The layout should be easy to follow and understand.



It stays within appropriate time constraints



It is relatively easy to administer



Its correct evaluation procedure is specific and time-efficient

FROM PREMIUM TO PRACTICAL

Expensive

- ❖ Force plates / Optojump
- ❖ 3D motion capture systems
- ❖ Isokinetic dynamometers
- ❖ GPS
- ❖ Metabolimeters



WHY TESTING?

Athletic talent **identification**

Identification of physical abilities in need of improvement

Monitoring / adjusting the training load

Readiness to train

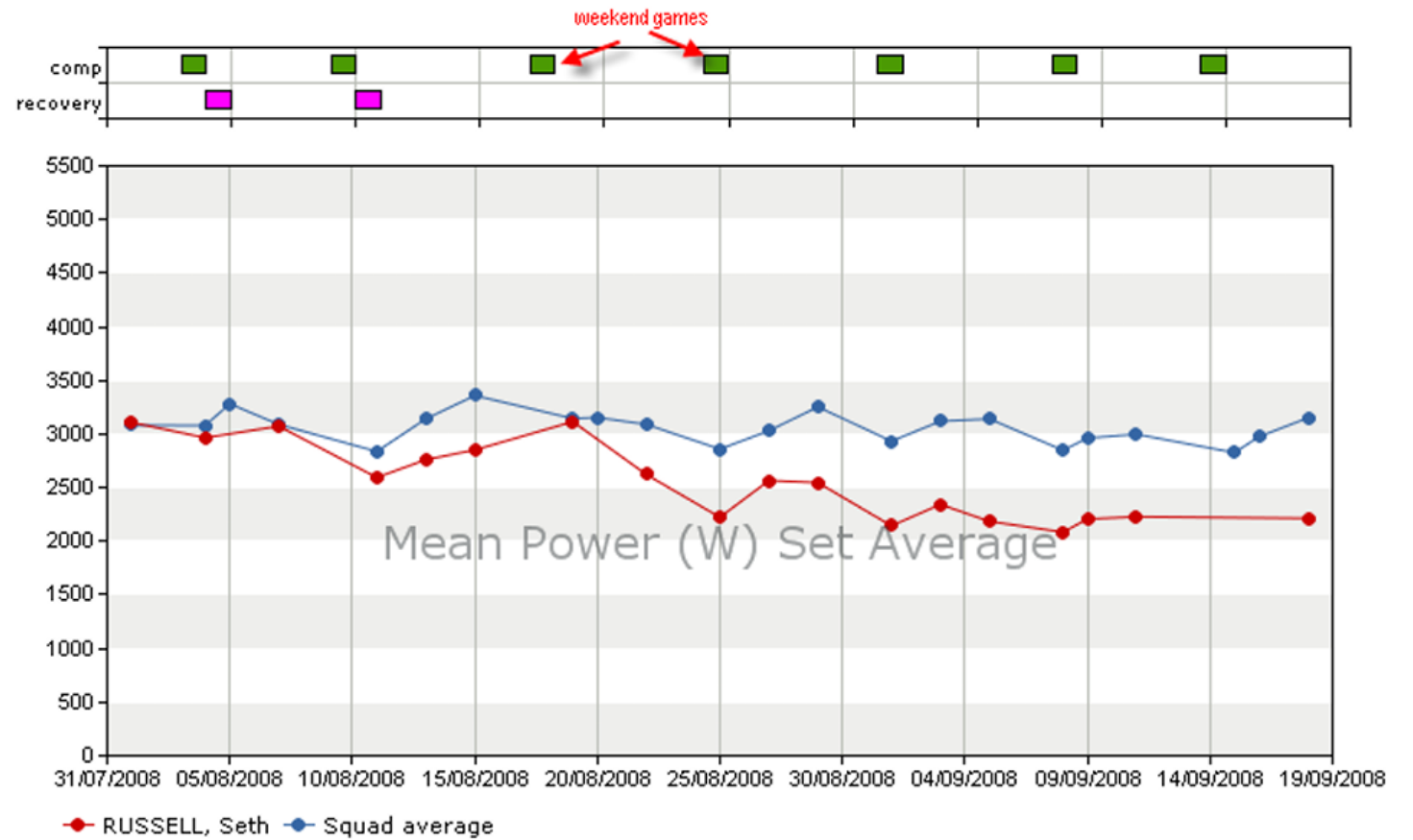
Monitoring the stages of injury recovery

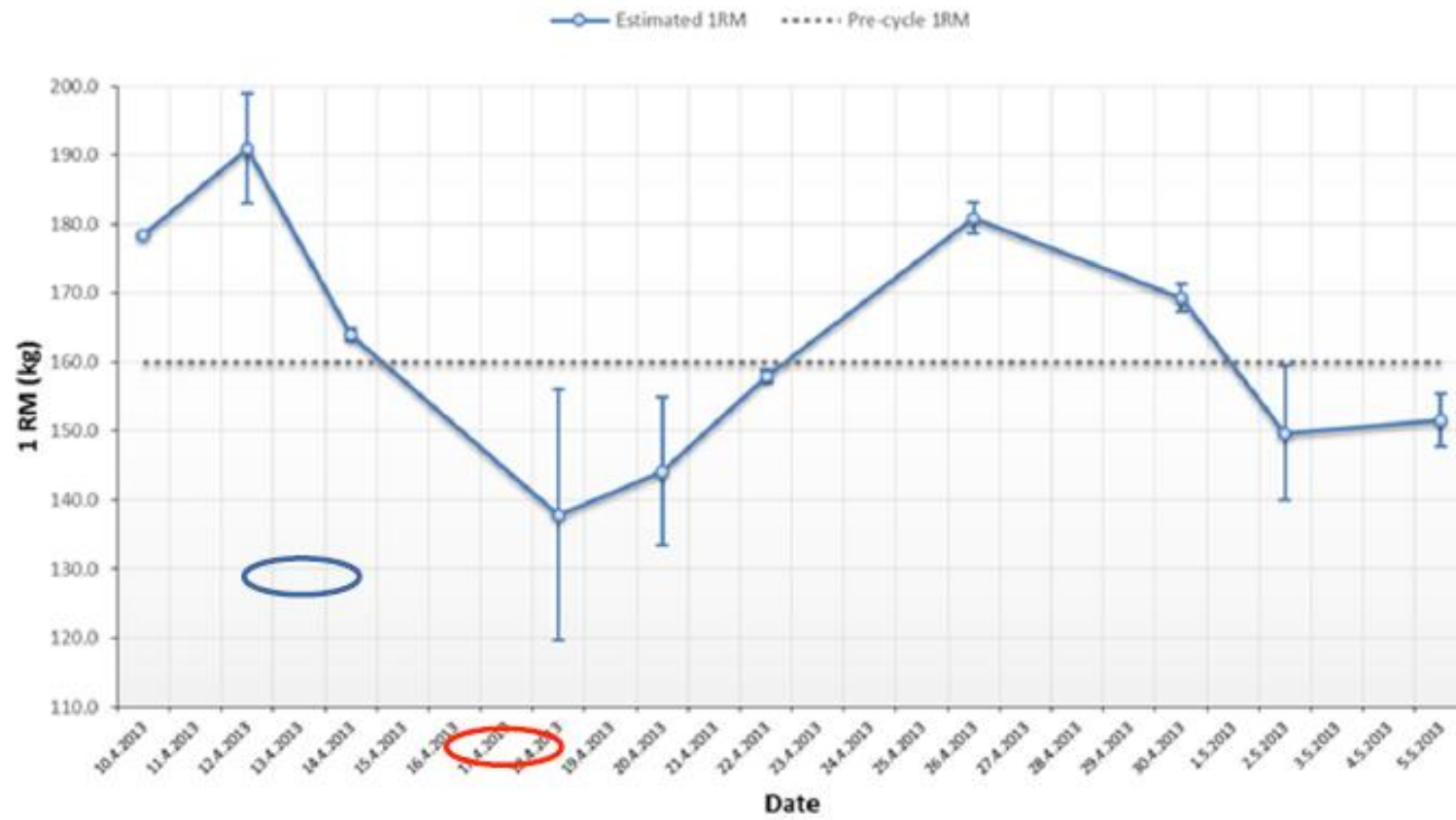
Motivation (?)



TESTING/MONITORING READINESS

SQUAT JUMP (REPEATED) : POWER (W) BEST SET



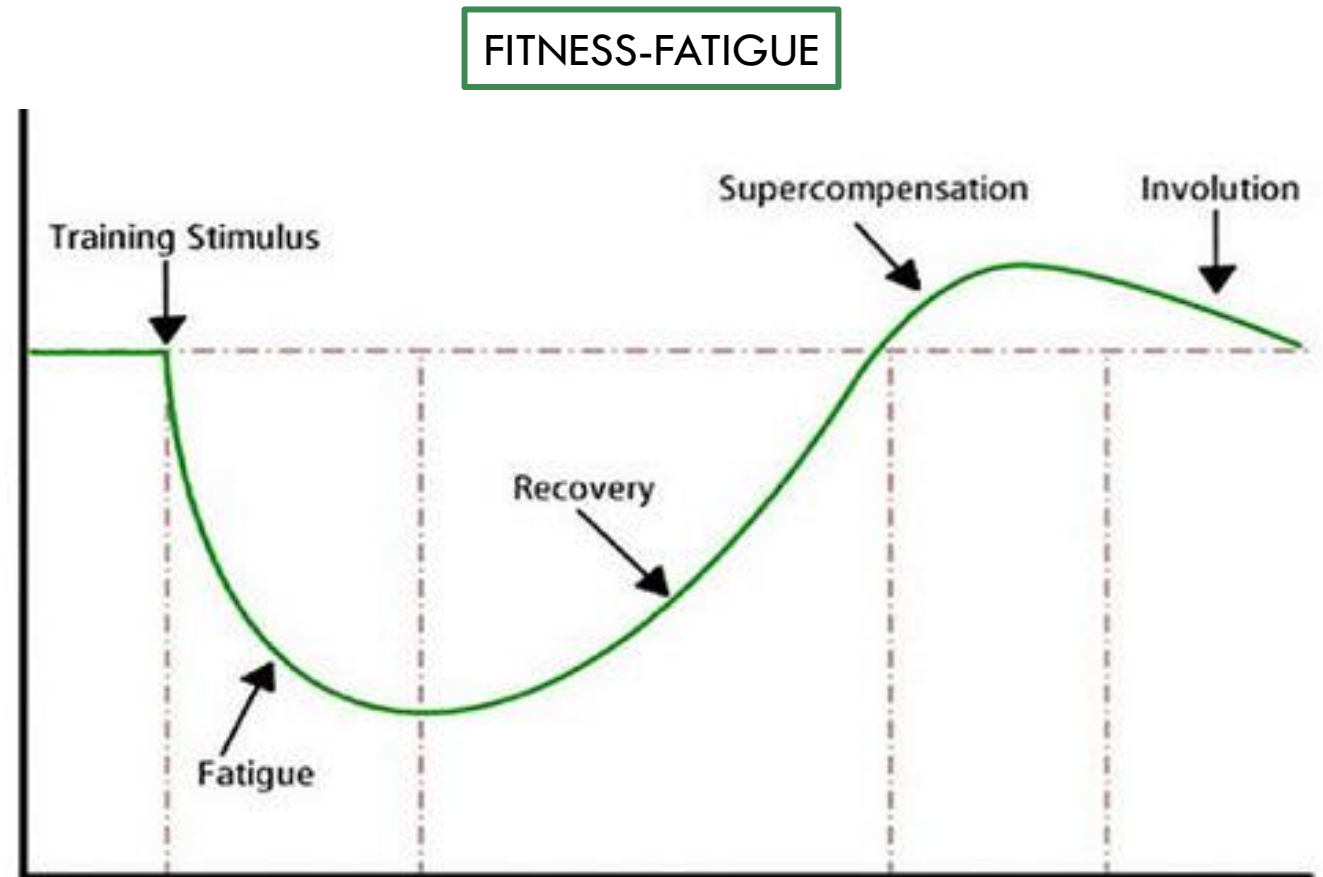


DAILY CHANGES OF 1RM

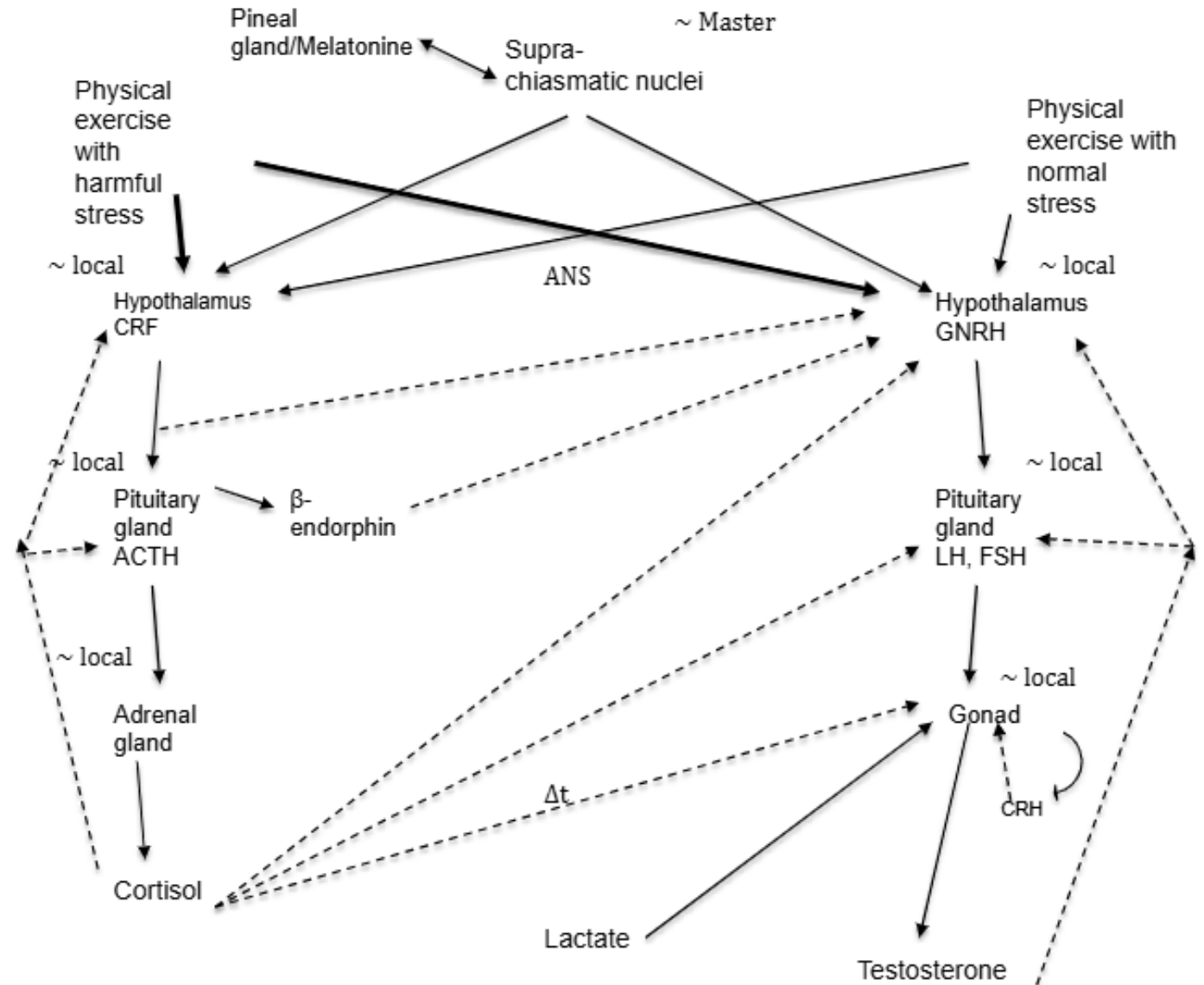
WHAT TO TEST? HOW OFTEN?

Fatigue can be multifactorial:

- ❖ Neuromuscular
- ❖ Metabolic
- ❖ Cardiovascular
- ❖ Endocrine Tf/C
- ❖ Emotional
- ❖ Psychological



T(FREE)/C RATIO



ENDOCRINE TF/C

Neuromuscular and Endocrine Responses of Elite Players During an Australian Rules Football Season

in International Journal of Sports Physiology and Performance

[Click name to view affiliation](#)

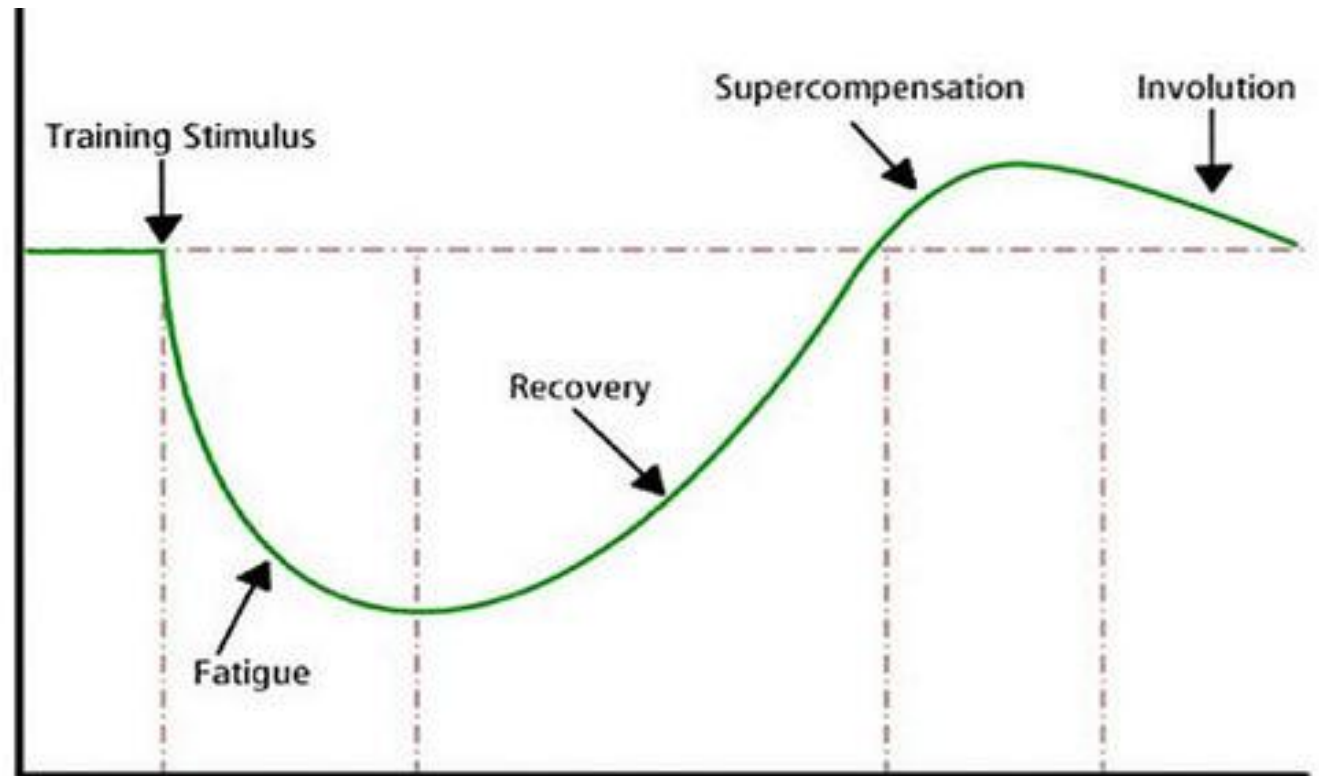
Stuart J. Cormack, Robert U. Newton, Michael R. McGuigan, and Prue Cormie

Behaviour of saliva cortisol [C], testosterone [T] and the T/C ratio during a rugby match and during the post-competition recovery days

Original Article | Published: 29 May 2003

Volume 90, pages 23–28, (2003) [Cite this article](#)

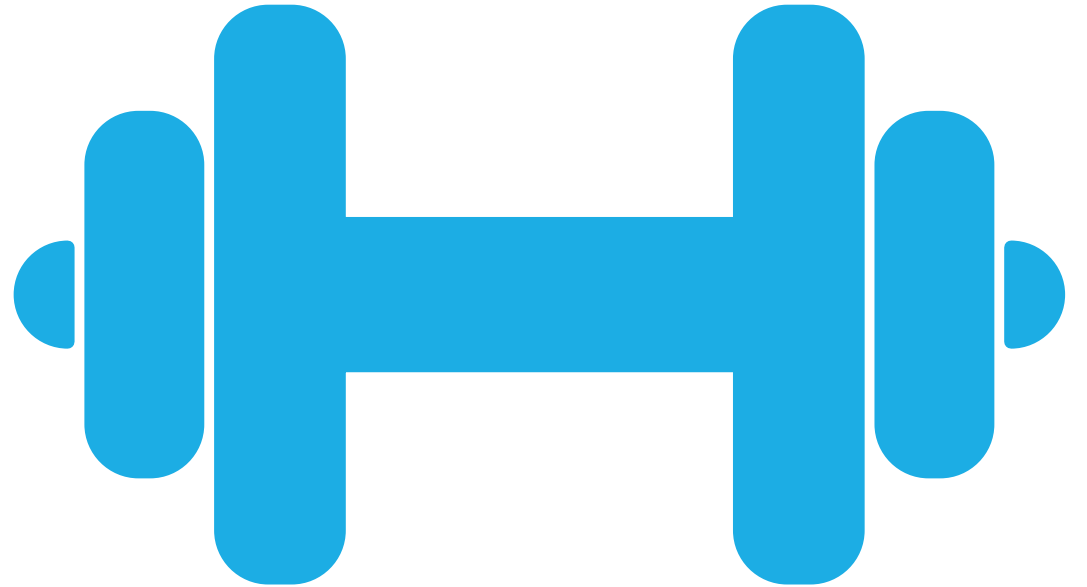
FITNESS-FATIGUE



TESTING ORDER

Tests should be sequenced correctly so a test will not affect performance on a subsequent test in the test battery:

1. Anthropometric measurements
2. Power
3. Speed
4. Strength
5. Muscle endurance
6. Aerobic activities



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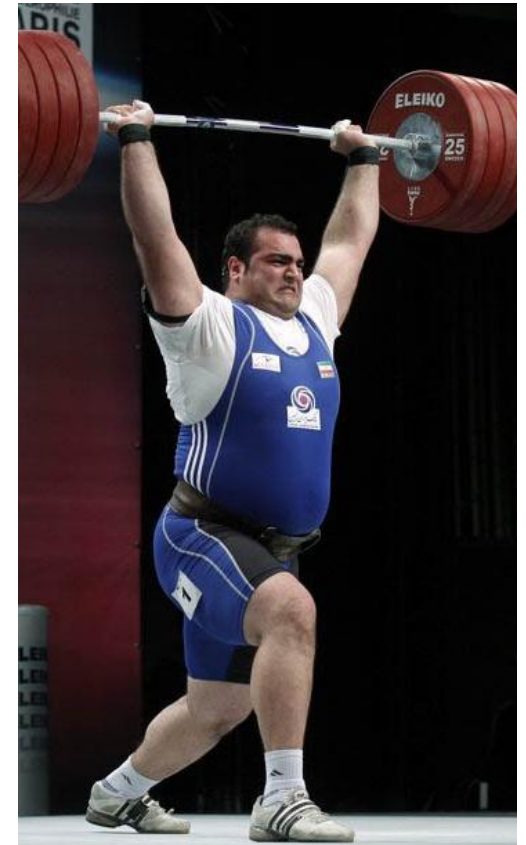
Motivation (?)



WHAT IS POWER?

Power is the product of force and velocity.

By breaking apart the components, you can tell where they are sufficient and deficient



F-V PROFILE IS THE VISUALIZATION OF HOW AN ATHLETE USES BOTH FORCE, VELOCITY, AND POWER

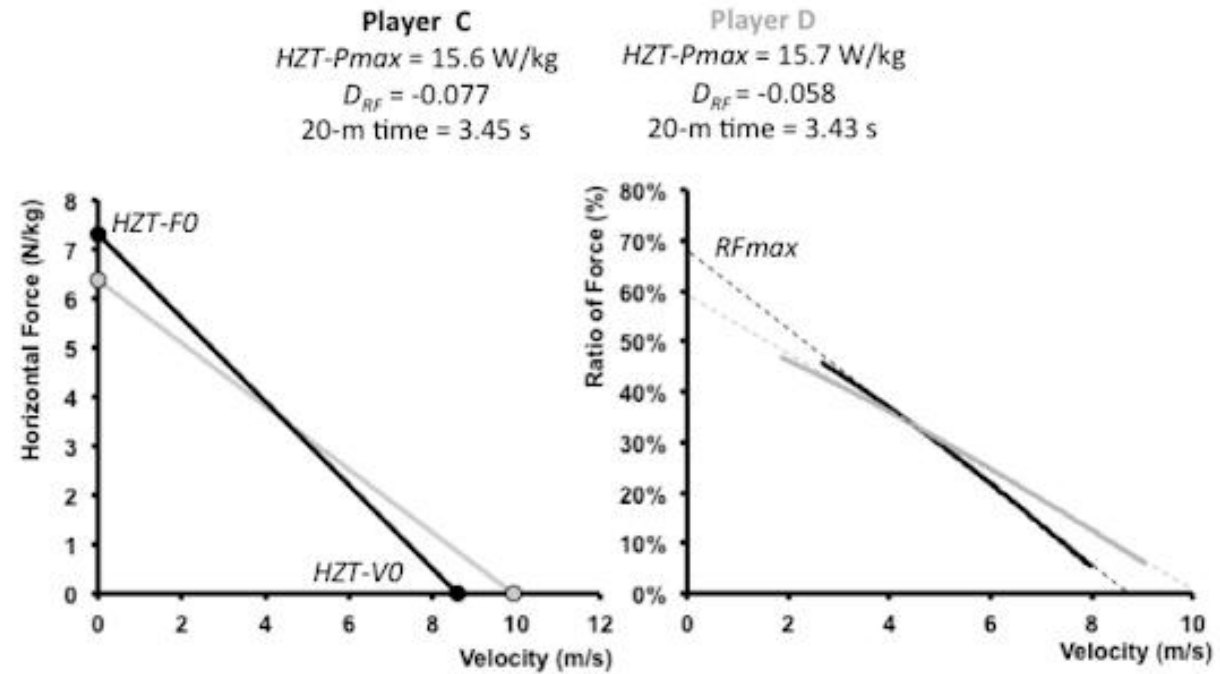
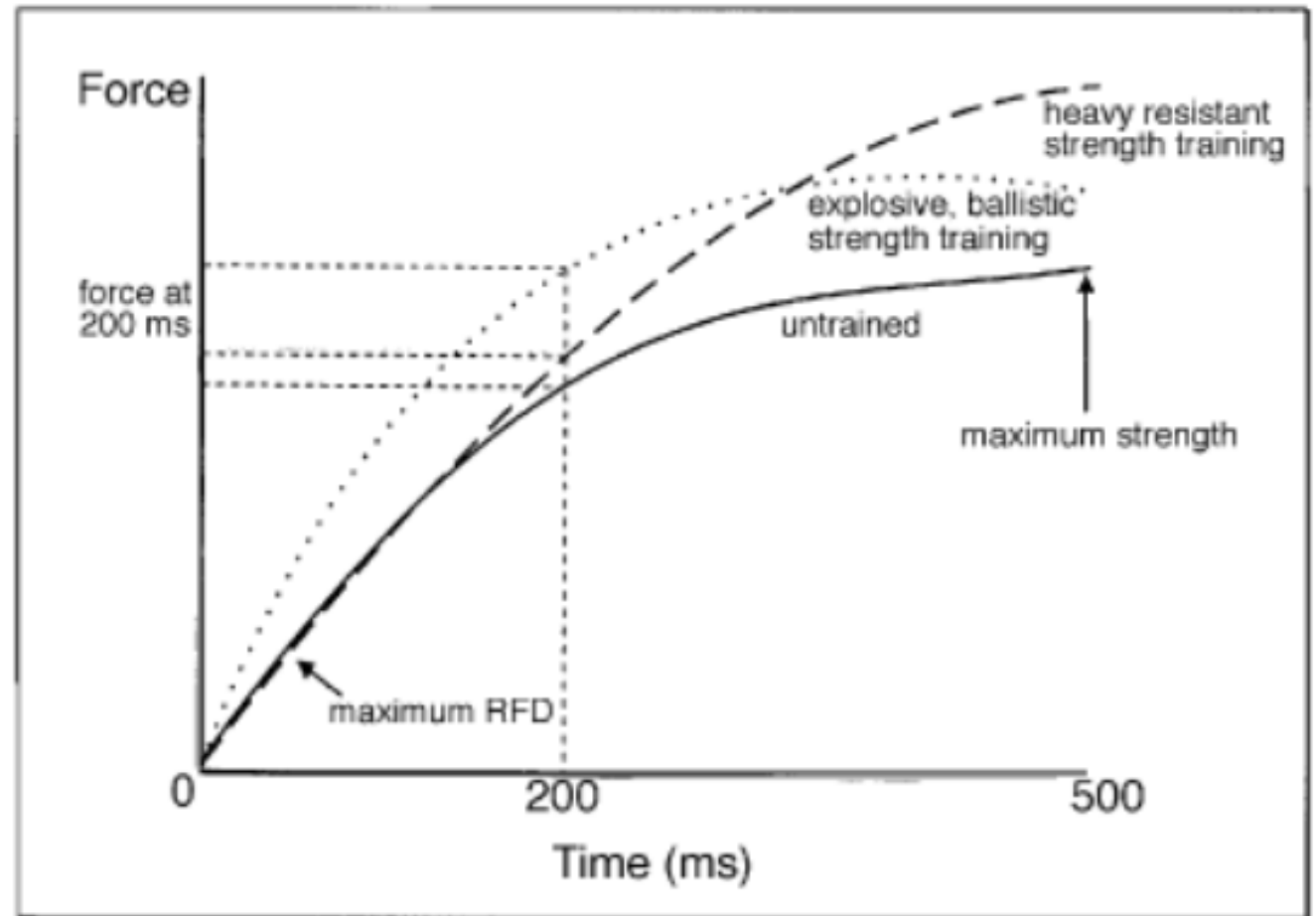


Figure 3. Horizontal force-velocity profiles of two elite rugby union players (body mass for C: 108.8 kg and D: 86.1 kg) obtained from maximal 30-m sprints. Both players reached their maximal running speed before the 30-m mark.

| Step | Description | Formula/Measurement |
|-----------------------|---|---|
| 1. Data Collection | Perform vertical jumps with different loads | - Bodyweight, 20%, 40%, 60% of body mass added. Up to 100% for Bosco index (SJ LD/SJ UL)x100 |
| 2. Measurements | For each jump, measure: | - Jump height (h) - Body mass (m) + additional load - Push-off distance (hPO) |
| 3. Calculate Velocity | Calculate mean velocity for each jump | $v = \sqrt{2 * g * h}$ where $g = 9.81 \text{ m/s}^2$ |
| 4. Calculate Force | Calculate mean force for each jump | $F = m * (g + h/hPO)$ |
| 5. Plot Data | Create a graph | Plot F vs v for all jumps |
| 6. Linear Regression | Fit a linear regression to the data points | $F = F0 - a*v$ $F0 = \text{y-intercept (max force at } v=0)$ $a = \text{slope of the line}$ |
| 7. Calculate V0 | Theoretical max velocity at zero force | $V0 = F0/a$ |
| 8. Calculate Pmax | Theoretical maximum power | $P_{\text{max}} = (F0 * V0) / 4$ |

IMPORTANCE OF VELOCITY



METHODS OF CALCULATION

- LPT

Essentially, a stopwatch and a measuring tape

- Accelerometer

Accel/Gyro/magnetometer

Use algorithms to detect start/stop

Use algorithms to detect bar path

Some measurement issues

- Camera based

Use a reference measurement for distance

Use a frame rate for time

Start and stop of the bar are issues for the algorithm.

- Laser based

Uses laser to determine position, which determines distance

DIFFERENT USE

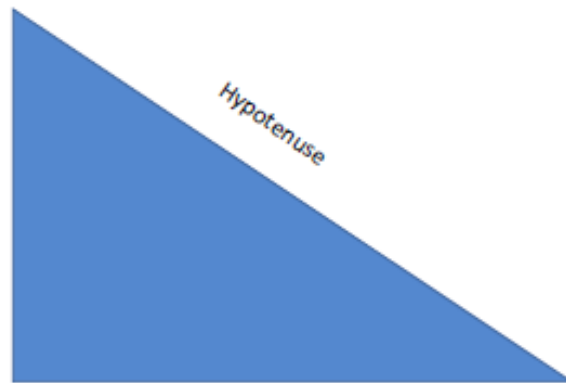
- Autoregulation
- Training load monitoring
- Readiness
- Testing
- F-V

GYM/AWARE

LPT Warning

Any deviation away from completely vertical measures the hypotenuse unless there is X-axis correction

What you want to measure



• X axis



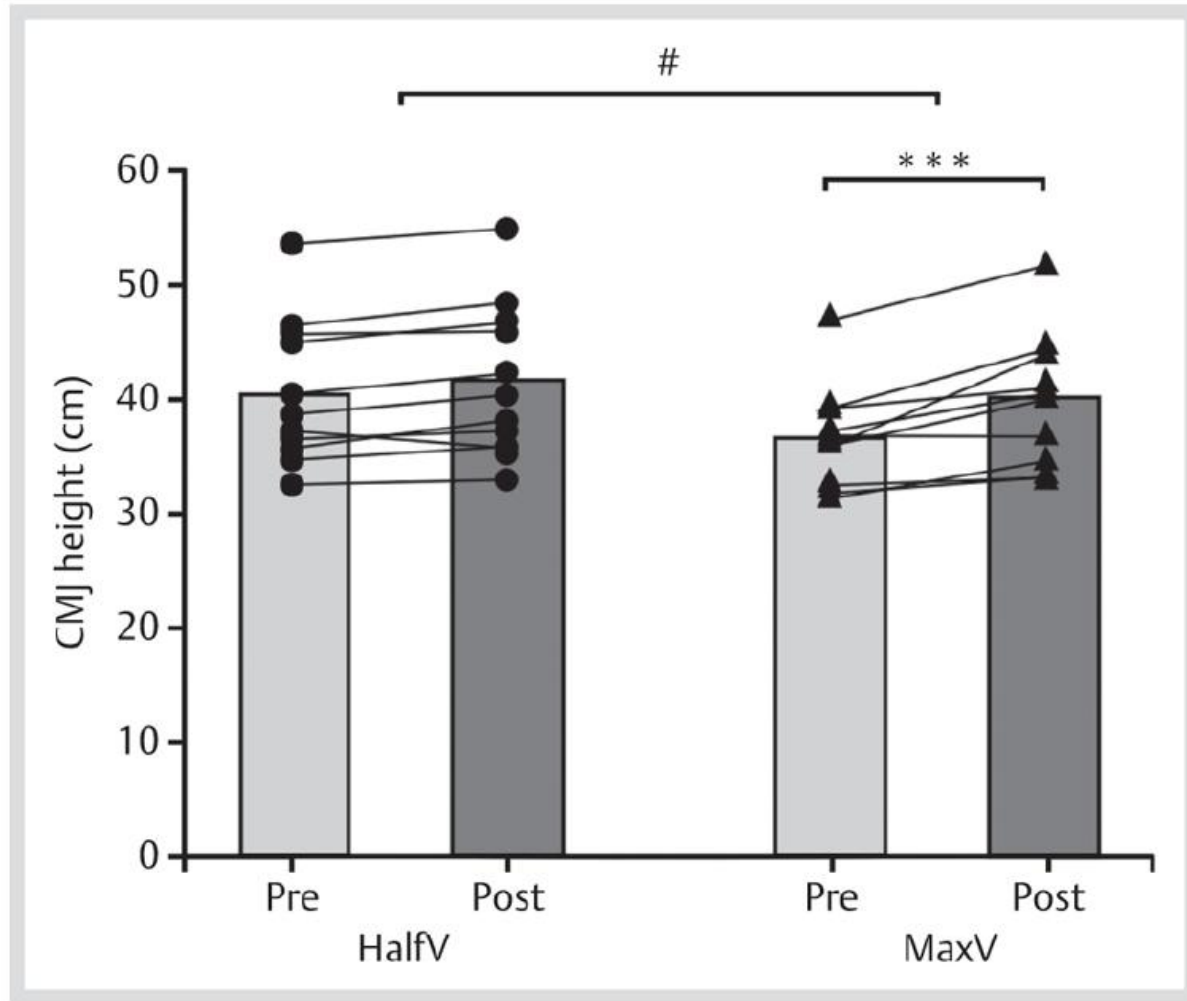
ADVANTAGES OF VBT #1- INTENT

SAID-Transfer of Trainedness/Feedback

- Randell et al. Effect of instantaneous performance feedback during 6 weeks of velocity based resistance training on sport-specific performance tests

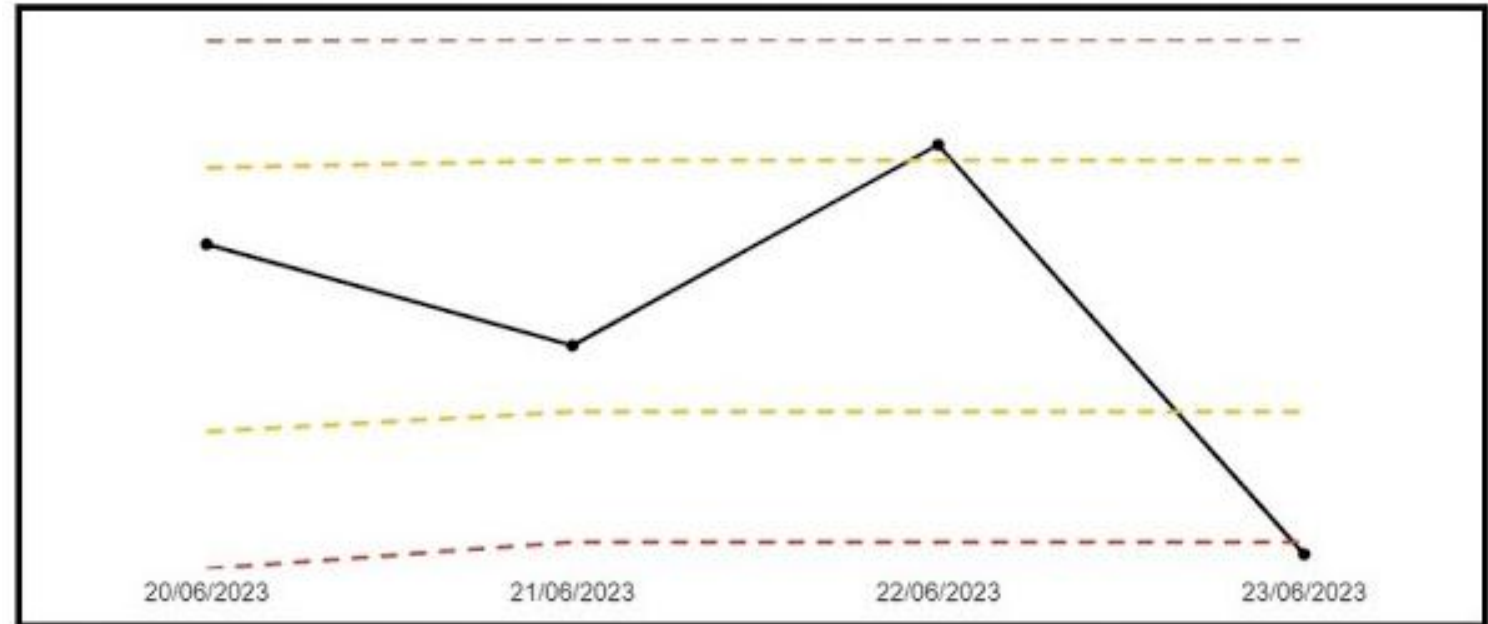
| | Vertical jump | | | Horizontal jump | | | 10-m Sprint | | | 20-m Sprint | | | 30-m Sprint | | |
|--------------|----------------|----------------|-----------------|-----------------|----------------|----------------|----------------|----------------|-----------------------|----------------|----------------|----------------|----------------|----------------|----------------|
| | Pre | Post | Percent change | Pre | Post | Percent change | Pre | Post | Percent change | Pre | Post | Percent change | Pre | Post | Percent change |
| Feedback | 0.61 (0.06) | 0.64 (0.07) | 4.6 | 2.50 (0.16) | 2.56 (0.15) | 2.6 | 1.74 (0.04) | 1.73 (0.05) | 1.3 | 3.03 (0.06) | 3.00 (0.06) | 0.9 | 4.20 (0.11) | 4.14 (0.11) | 1.4 |
| Non-feedback | 0.66 (0.06) | 0.67 (0.01) | 2.8 | 2.58 (0.20) | 2.59 (0.20) | 0.5 | 1.79 (0.10) | 1.79 (0.09) | 0.1 | 3.06 (0.16) | 3.06 (0.15) | 0.1 | 4.25 (0.21) | 4.26 (0.19) | -0.3 |
| | | | | | | | | | | | | | | | |
| | Vertical jump | | Horizontal jump | | 10-m sprint | | 20-m sprint | | 30-m sprint | | | | | | |
| Effect size | 0.18 (Small) | | 0.28 (Small) | | -0.28 (Small) | | -0.20 (Small) | | -0.46 (Moderate) | | | | | | |
| Positive | 45 (Possibly) | | 83 (Likely) | | 65 (Possibly) | | 49 (Possibly) | | 99 (Almost certainly) | | | | | | |
| Trivial | 51 | | 17 | | 33 | | 49 | | 1 | | | | | | |
| Power | 0.131 | | 0.851 | | 0.791 | | 0.860 | | 1.000 | | | | | | |

ADVANTAGES OF
VBT
#1- INTENT



ADVANTAGES OF
VBT
#2- STRESS
MANAGEMENT

Readiness monitoring (CMJ)



Advantages of VBT #3- Motivation and individualization

- SET UP CHALLENGES (HIGHEST POWER, HIGHEST VELOCITY, HIGHEST FORCE, HIGHEST RSI)
FOLLOWING INDIVIDUAL LOADS AND ADJUSTING INTENSITY



Randell et al. Effect of instantaneous performance feedback during 6 weeks of velocity based resistance training on sport-specific performance tests

| | Vertical jump | | | Horizontal jump | | | 10-m Sprint | | | 20-m Sprint | | | 30-m Sprint | | |
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PRACTICAL SESSION PLAN

This table outlines each segment of the practical session, detailing activities and how long each part will take for effective management.

| SESSION PART | ACTIVITY | DURATION |
|--------------------|--|----------|
| Warm-Up and Setup | Dynamic warm-up, station setup | 5 min |
| Testing Station 1 | CMJ with MyJump App | 15 min |
| Testing Station 2 | Force-Velocity Profile analysis with LPT | 15 min |
| Testing Station 3 | Load-Velocity Profiling with LTP | 15 min |
| Review and Wrap-Up | Discussion on findings | 10 min |